### **AGENDA**

# COMMISSION ON UNDERGRADUATE STUDIES AND POLICIES SEPTEMBER 28, 2020 VIA ZOOM, 3:00 PM

Call to Order Paul Deck

Adoption of Agenda Paul Deck

Welcome and Remarks from the Chair Paul Deck

Announcement of approval and posting of minutes of: September 14, 2020

Minutes voted on electronically and posted to the Office of the University Registrar's website.

#### **Old Business**

**Resolution 2020-2021A** *Resolution to Approve New Major, Automotive* Keith Thompson *Engineering, in Bachelor of Science in Mechanical Engineering,* **Second Reading** 

**Resolution 2020-2021B** Resolution to Approve New Major, Robotics Keith Thompson and Mechatronics, in Bachelor of Science in Mechanical Engineering, **Second Reading** 

# Report and Minutes from Commission and Committees/Sub-Committees

#### **Committees**

**Academic Support Committee** Dan Thorp Academic Policies Committee **Robin Panneton Athletics Committee** Eric Wiseman Commencement Committee JP Paul **Cassidy Treanor** Honor Council Library Committee Steven Tatum Undergraduate Curriculum Committee Sean Corcoran Report – September 11, 2020 University Curriculum Committee for General Education Vacant

# **Constituent Reports**

Commission on Administrative & Professional Faculty Affairs
 Staff Senate
 Faculty Senate
 Student Government Association
 Graduate Student Assembly
 JP Paul Amanda Villar
 Henri de Hahn/Cindy Wood
 Vacant
 Sophia Vicente

### **Other Business**

Scholarships and Financial Aid Annual Report

Beth Armstrong

Nominations/Review of CUSP Sub-Committee Chairs and Representatives

Paul Deck
For Academic Year 2020-2021

• Representative for University Curriculum Committee for General Education—(1 Year Appointment – Appointee should be selected from College Faculty Representatives)

- 2019-2020 Representative: Virginia Fowler
- Representative for Academic Policies Ad-Hoc Committee—(1 Year Appointment Faculty)
- Representative for Academic Policies Ad-Hoc Committee—(1 Year Appointment Student)

<u>Adjournment</u> Paul Deck